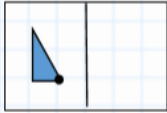
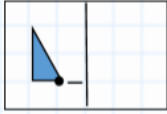


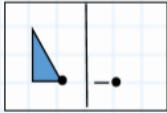
Reflect shapes



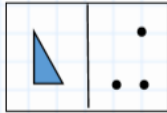
1) Choose a point



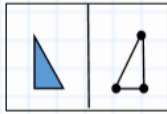
2) Count the units from the point to the mirror line



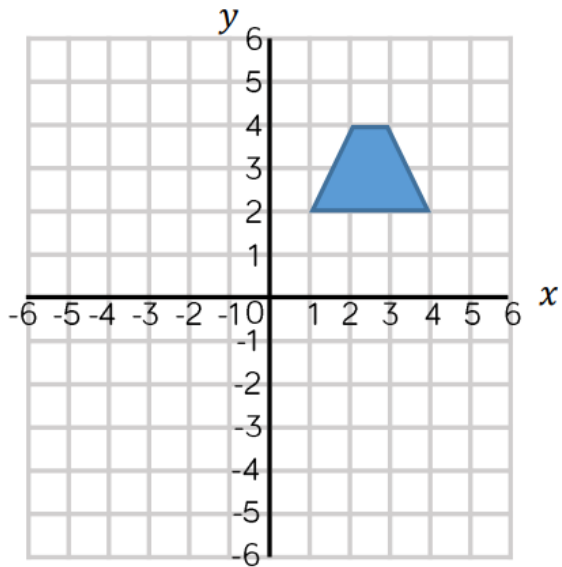
3) Count the same number out the other side and draw a dot.



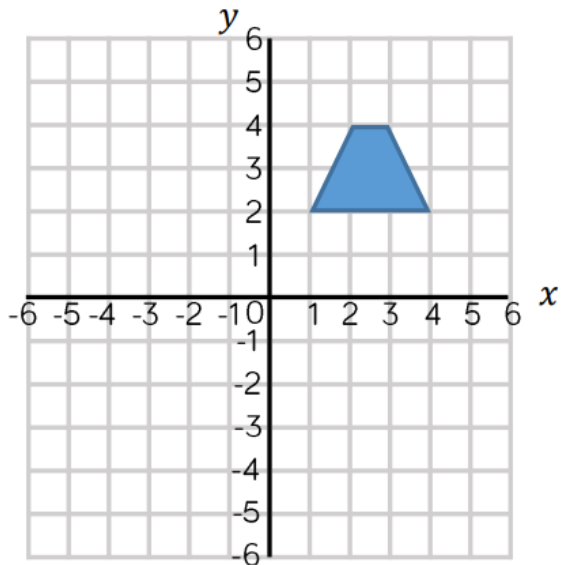
4) Repeat with the other points.



5) Join the points using a ruler



A: Reflect the shape in the y axis



A: Translate the shape 1 down and 4 left.
Then reflect in the x axis.