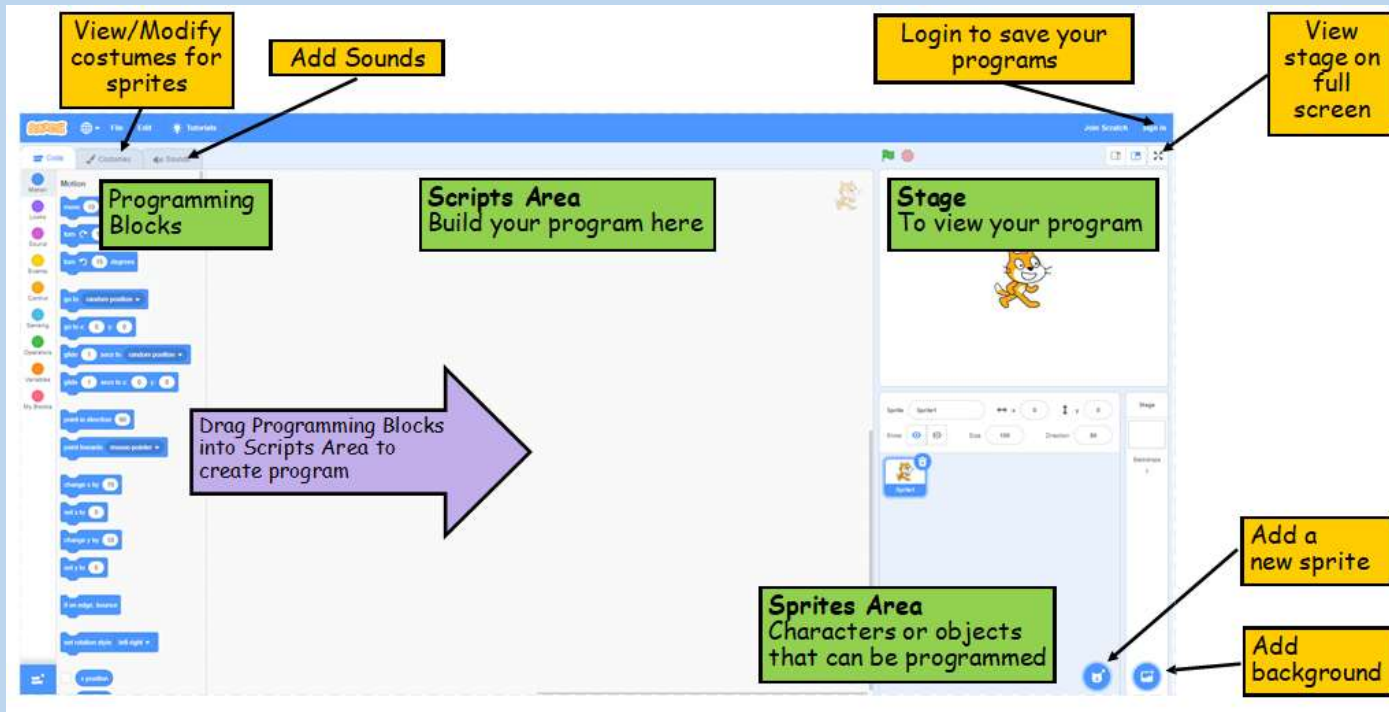


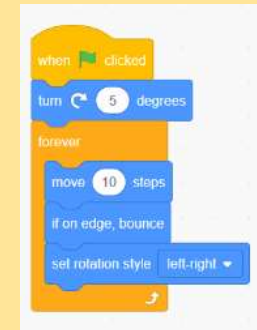
Knowledge

Vocabulary

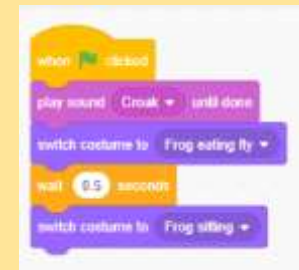


Co-ordinates - co-ordinates are used to show where a sprite is on the stage in Scratch - this is one property of the sprite.

Infinite loop - we use infinite (forever) loops in a program to keep something happening forever



Decomposition - splitting problems into smaller parts to make them easier to solve and debug - the example below is from a Frog Program. It is a small part of a bigger program - this part makes the frog croak.



Recall: Can you remember what these words mean?

Program
algorithm
computer
sequence
instructions

commands
sprite
to debug

forwards
backwards
left turn
right turn

input
event
code
Sequence
Repetition
Loop
Command
Count-controlled loop

