

**Computing**

**Camera Angle Knowledge**

**Bird's Eye View Angle**

The bird's eye view angle looks directly overhead as if you were in a plane. This type of angle is used by filmmakers to tell us that the camera has got a good understanding of the surroundings.

The camera is positioned directly overhead and the position of the subject.

Use this angle to show the layout of a room or a building, or to show the position of a character in a crowd.

**High Angle**

The high angle is used to show someone from a high perspective, making them look small and vulnerable.

This type of angle is used to show someone from a high perspective, making them look small and vulnerable.

In this case, the character is being looked at from a high angle, making them look small and vulnerable.

**Eye-Level Angle**

The eye level angle shows the camera at the same level as the character or object.

It is a neutral camera angle that is used to show the character or object as they are.

This type of angle shows the character or object as they are, without any special effects.

**Low Angle**

The low angle looks up at the character or object, making them look tall and powerful.

This type of angle is used to show someone from a low perspective, making them look tall and powerful.

In this case, the camera is looking up at the character, making them look tall and powerful.

**Oblique/Tilted Angle**

The oblique/tilted angle is used to show a character or object from a side-on perspective, making them look more dynamic.

This type of angle is used to show someone from a side-on perspective, making them look more dynamic.

The camera angle is tilted to show the character or object from a side-on perspective.



Close Up



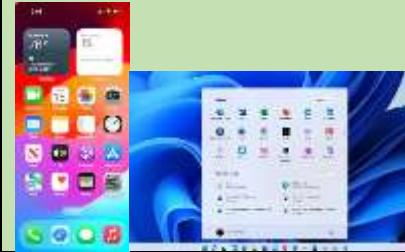
Wide shot

**Year 6 Autumn Term Communicating Media**

**Knowledge**

**Vocabulary**

iPad and the PC have different operating systems: iPad - iOS, PC - Windows.



The main functions of an operating system:

- It determines the look and feel of the interface
- It supports programs to run
- It manages the hardware connected to it

**Keyboard shortcuts**

Cut (Ctrl + X),  
copy (Ctrl + C)  
paste (Ctrl + V).

This is best used to move a file from one folder to another, to move an image from a folder into a presentation, or to move text in a document.

Minimise all windows (windows key + M)  
Change window (Alt + tab).

**Camera Angle**  
The angle at which the camera is pointing to create an interesting effect

**Content**  
What you are filming or the story contained in your video

**Storytelling**  
The art of storytelling can be captured in many ways: we are telling a story through a movie

**Shots**  
How zoomed in or out your camera is has a special name: the type of shot.

**Static object**  
An object that is not moving.

**Moving object**  
An object that is moving.

**Trim**  
To remove some footage from your film or shot (virtually, not really - but that is where the name comes from!)

**Split**  
To cut a piece of footage in half (virtually, not really - but that is where the name comes from!)

**Pan**  
When a shot moves in a direction (left, right, up or down)

**Narration**  
A voice that speaks over a film

**Zoom**  
When a shoot moves closer or further away from an object

**Recall: Can you remember what these words mean?**

- Media
- Trim
- Clip
- Sound effect
- Loop