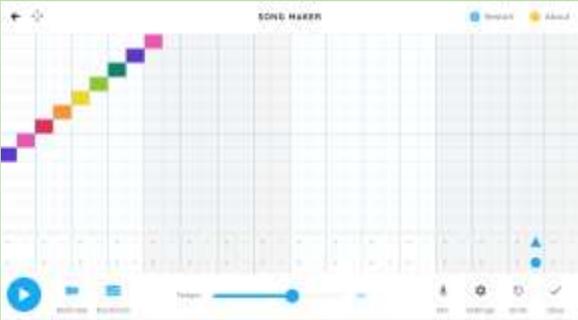


Computing		Year 3 Autumn Term Communicating text and images	
Key Features of Successful Music Composition		Knowledge	Vocabulary
Overall	The overall piece reflects the animal that you have chosen.	 <ul style="list-style-type: none"> <li>Click the boxes to create notes</li> <li>Click the blue circle with a white triangle to play</li> <li>Slide the tempo slider to change the speed</li> <li>Click mic to add your voice</li> <li>Click undo to reverse the last change you made</li> <li>Click save to save your project</li> </ul>	<p><b>Audio</b> - sound, especially when recorded</p> <p><b>Tempo</b> - the speed at which music is played</p> <p><b>Pitch</b> - how high or low audio is</p> <p><b>Loop</b> - when music or audio repeats</p> <p><b>Export</b> - to send music or audio out of the program in which it was created</p> <p><b>Track</b> - one layer of audio that is combined with others to make the final sound you hear</p> <p><b>Plagiarism</b> - when someone uses someone else's audio and pretends that it is their own</p>
Structure	The music has a clear structure (perhaps repeating key sequences or patterns)		
Pitch	The pitch fits the animal that you have picked.		<p><b>Recall: Can you remember what these words mean?</b></p> <p>Sound</p> <p>Text</p> <p>Image</p> <p>Video</p> <p>File</p> <p>Record</p> <p>Play</p> <p>Stop</p> <p>Pause</p> <p>Media</p> <p>Frame</p> <p>Animation</p> <p>Effect</p> <p>Soundtrack</p> <p>Copyright</p>
Tempo	The tempo matches the speed of the animal that you have selected.	<ul style="list-style-type: none"> <li>Download the wav file if you only want to play your song in future, not edit it.</li> <li>Keep the link safe if you want to return to edit your music.</li> </ul> 